

# Wellfounded orderings in constructive type theory

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## 1 Preliminaries

**Subtypes** A type  $S$  is a subtype of a type  $T$  (written  $S \subseteq T$ ) if every term that is a member of  $S$  is a member of  $T$  and further, any two terms that denote the same member of  $S$  denote the same member of  $T$ .

**Recursive types in Nuprl** A function  $F$  from types to types is *monotonic* if

$$S \subseteq T \Rightarrow F(S) \subseteq F(T)$$

If  $F$  is a monotonic function on types, then it has a fixedpoint:

$$\text{rec}(T.F[T])$$

This fixedpoint is the least fixedpoint, the union of all the types

$$\text{Void}, F[\text{Void}], F[F[\text{Void}]], \dots F^n[\text{Void}], \dots F^\omega[\text{Void}], \dots F^\alpha[\text{Void}] \dots$$

The “elimination rule” for  $\text{rec}(T.F[T])$  lets us prove  $P(x)$  for all  $x \in \text{rec}(T.F[T])$  if from the assumption that  $P(x)$  is true for all  $x \in T \subseteq \text{rec}(T.F[T])$  we can show that  $P(x)$  is true for all  $x \in F[T]$ .

## 2 Wellfounded trees in constructive type theory

Brouwer based his construction of ordinal numbers on well-founded trees. This construction was formalized in type theory by Martin-Lof as the  $W$ -type. Its key property is that it has a constructible well-founded ordering which means that we can derive an induction principle for the  $W$ -type.

**Definition of the  $W$  type**

$$W(A; a.B[a]) == \text{rec}(W.a:A \times (B[a] \rightarrow W))$$

Using the *propositions as types* translation, we can also think of the  $W$ -type as (the type of witnesses to) the (self-referential) proposition:

$$X == \exists a:A. B[a] \Rightarrow X$$

**The constructor for  $W$  and its well formedness lemma**

$$\begin{aligned} \text{Wsup}(a;b) &== \langle a, b \rangle \\ \forall[A:\text{Type}]. \forall[B:A \rightarrow \text{Type}]. \forall[a:A]. \forall[b:B[a] \rightarrow W(A;a.B[a])]. & (\text{Wsup}(a;b) \in W(A;a.B[a])) \end{aligned}$$

Note that we state well-formedness lemmas using the *uniform all quantifier*. It is defined by:

$$\forall[x:A]. B[x] == \bigcap_{x:A} B[x]$$

**The definition of two mutually recursive comparisons on  $\mathbf{W}$**  In the following definition (and henceforth) we tell Nuprl's display system to display  $\text{Wcmp}(A;a.B[a];\text{btrue})$  as  $\leq$  and  $\text{Wcmp}(A;a.B[a];\text{bfalse})$  as  $<$ .

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Wcmp(A;a.B[a];leq)
==r λw1,w2.
  if leq
  then let a,f = w1 in
    ∀x:B[a]. ((f x) < w2)
  else let a,f = w2 in
    ∃x:B[a]. (w1 ≤ (f x))
  fi

```

Here is the well-formedness lemma:

$$\forall[A:\text{Type}]. \forall[B:A \rightarrow \text{Type}]. \forall[\text{leq}:\mathbb{B}]. (\text{Wcmp}(A;a.B[a];\text{leq}) \in W(A;a.B[a]) \rightarrow W(A;a.B[a]) \rightarrow \mathbb{P})$$

### Some properties of the comparisons

$$\begin{aligned}
&\forall[A:\text{Type}]. \forall[B:A \rightarrow \text{Type}]. \forall w1,w2:W(A;a.B[a]). ((w1 < w2) \Rightarrow (w1 \leq w2)) \\
&\forall[A:\text{Type}]. \forall[B:A \rightarrow \text{Type}]. \forall w1,w2:W(A;a.B[a]). w1 \leq w2 \text{ supposing } w1 = w2 \\
&\forall[A:\text{Type}]. \forall[B:A \rightarrow \text{Type}]. \\
&\quad \forall w1,w2,w3:W(A;a.B[a]). \\
&\quad (((w1 < w2) \Rightarrow (w2 \leq w3) \Rightarrow (w1 < w3)) \wedge ((w1 \leq w2) \Rightarrow (w2 < w3) \Rightarrow (w1 < w3))) \\
&\quad \wedge ((w1 \leq w2) \Rightarrow (w2 \leq w3) \Rightarrow (w1 \leq w3)) \\
&\forall[A:\text{Type}]. \forall[B:A \rightarrow \text{Type}]. \forall[w1:W(A;a.B[a])]. (\neg(w1 < w1))
\end{aligned}$$

**The definition of well founded** In constructive logic, we say that a relation  $R$  is well-founded if there is an induction principle. This follows, classically but not constructively, if there are no infinite  $R$ -descending chains.

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WellFnd(A;x,y.R[x; y]) ==
  ∀P:A → ℙ. ((∀j:A. ((∀k:{k:A | R[k; j]} . P[k]) ⇒ P[j])) ⇒ (∀n:A. P[n]))

```

**The definition of uniformly well founded** If we change all the forall quantifiers in the definition of well-founded into uniform forall quantifiers, then we get the definition of uniformly well-founded.

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uWellFnd(A;x,y.R[x; y]) ==
  ∀[P:A → ℙ]. ((∀[j:A]. ((∀[k:{k:A | R[k; j]} ]. P[k]) ⇒ P[j])) ⇒ (∀[n:A]. P[n]))

```

### The $Y$ combinator

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Y == λf.((λx.(f (x x))) (λx.(f (x x))))
∀[f:Top]. (Y f ~ f (Y f))

```

### The ordering on $\mathbf{W}$ is uniformly well founded

$$\begin{aligned}
&\forall[A:\text{Type}]. \forall[B:A \rightarrow \text{Type}]. \text{uWellFnd}(W(A;a.B[a]);w1,w2.w1 < w2) \\
&Y \in \forall[A:\text{Type}]. \forall[B:A \rightarrow \text{Type}]. \text{uWellFnd}(W(A;a.B[a]);w1,w2.w1 < w2)
\end{aligned}$$

**Induction on other types uses a measure function that maps into a W type**

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∀[T,A:Type]. ∀[B:A → Type]. ∀[measure:T → W(A;a.B[a])]. ∀[P:T → ℙ].
  ((∀i:T. ((∀j:{j:T | measure[j] < measure[i]} . P[j]) ⇒ P[i])) ⇒ (∀i:T. P[i]))
∀[T,A:Type]. ∀[B:A → Type]. ∀[measure:T → W(A;a.B[a])]. ∀[P:T → ℙ].
  ((∀[i:T]. ((∀[j:{j:T | measure[j] < measure[i]} ]. P[j]) ⇒ P[i])) ⇒ (∀[i:T]. P[i]))

```

### 3 The W type as ordinal numbers (the Brouwer ordinals)

The Brouwer ordinal  $w$  is the ordinal zero if it has no immediate predecessors.

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isZero(w) == ¬B[fst(w)]
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If we can decide which  $a \in A$  are codes for zero and successor, then we can define ordinal addition and multiplication:

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(w1 + w2)==r let a,f = w2 in if zero a then w1 else Wsup(a;λx.(w1 + f x)) fi
(w1 * w2)==r let a,f = w2 in if succ a then ((w1 * f ·) + w1) else Wsup(a;λx.(w1 * f x)) fi

```

Here is a theorem (proved in Nuprl) that states several properties of the ordinal arithmetic and its ordering properties:

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∀[A:Type]. ∀[B:A → Type].
  ∀zero,succ:A → ℙ.
    ((∀a:A. ((↑(succ a)) ⇒ B[a] ≡ Unit))
     ⇒ (∀a:A. (¬↑(zero a) ⇔ B[a]))
     ⇒ (∀a1,a2:A. ((↑(zero a1)) ⇒ (↑(zero a2)) ⇒ (a1 = a2)))
     ⇒ (∀x,y,z:W(A;a.B[a]).
        ((x + (y + z)) = ((x + y) + z))
         ∧ ((x * (y + z)) = ((x * y) + (x * z)))
         ∧ ((x * (y * z)) = ((x * y) * z))
         ∧ (isZero(z) ⇒ isZero(y) ⇒ (z = y))
         ∧ (isZero(z)
            ⇒ (((x + z) = x) ∧ ((z + x) = x)) ∧ ((x * z) = z) ∧ (z = (x * z)) ∧ (z ≤ x)))
         ∧ ((x ≤ y) ⇒ (((x + z) ≤ (y + z)) ∧ ((z + x) ≤ (z + y))))
         ∧ ((x < y) ⇒ ((z + x) < (z + y)))
         ∧ ((x ≤ y) ⇒ ((x * z) ≤ (y * z))))))

```